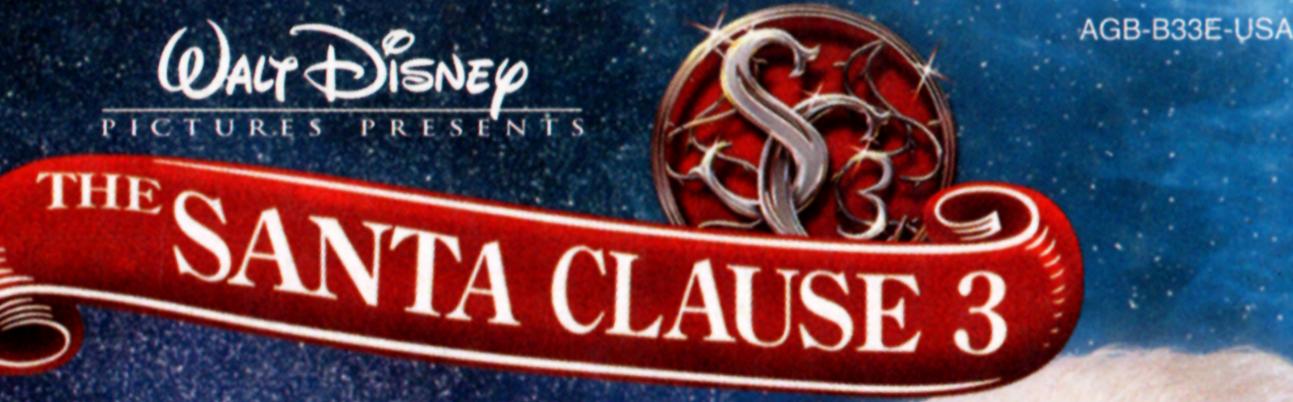
PICTURES PRESENTS



THE ESCAPE CLAUSE

Instruction Booklet



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
 a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

- To reduce the likelihood of a seizure when playing video games:
 - 1. Sit or stand as far from the screen as possible.
 - 2. Play video games on the smallest available television screen.
 - 3. Do not play if you are tired or need sleep.
 - 4. Play in a well-lit room.
 - 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products

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The contents of this notice do not interfere with your statutory rights. This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

Rev-D (L)

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Table of Contents

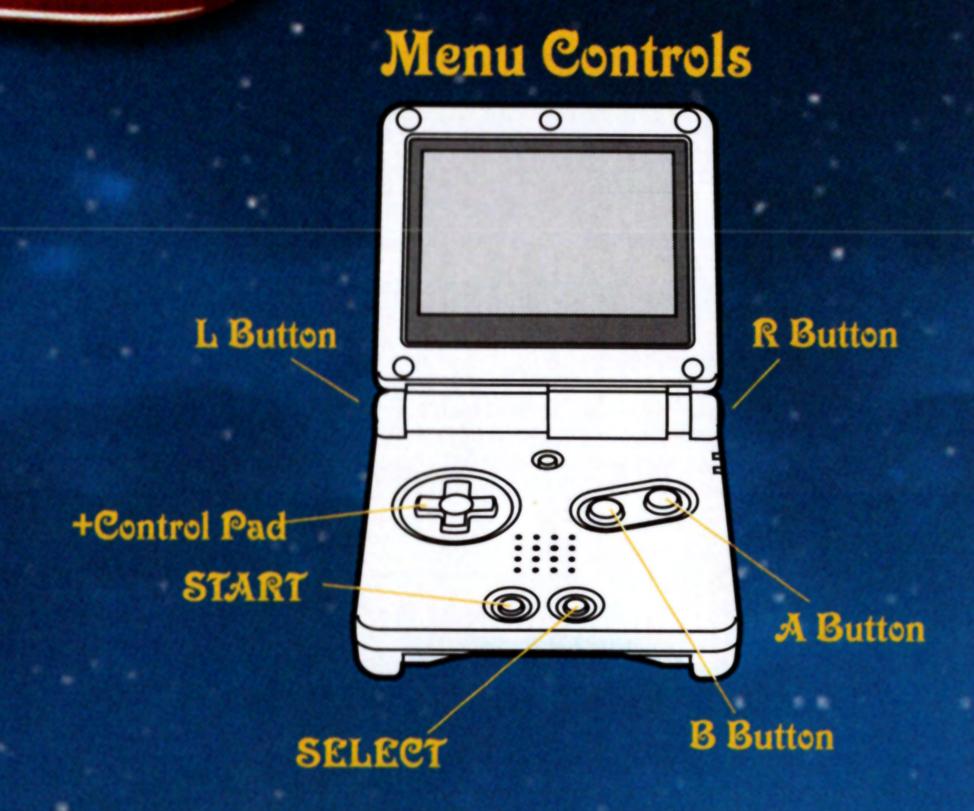
Getting Started	•••••	2
Main Menu	•••••	3
Main Menu	•••••	3
	e	
Pause Menu	•••••	4
Game Controls	••••••	5
	•••••	
	•••••	
Elves	•••••	6
Sleigh	•••••	6
Game Modes	•••••	7
Story Mode	•••••	7
Elf Puzzles		11
Sleigh Ride		13
Health and Power-Ups	•••••	14
Collectibles		16
Limited Warranty		18
Customer Support		19

Getting Started

- 1. Make sure the POWER switch is OFF.
- 2. Insert Walt Disney Pictures
 Presents The Santa Clause 3:
 The Escape Clause into the
 Game Boy® Advance slot.
 (Note: The Santa Clause 3
 is designed for the Game Boy®
 Advance. Game Play also
 compatible with the
 Nintendo DS System.)
- 3. Turn the POWER switch ON.

Title Screen

Press START to proceed to the Main Menu.



+Control Pad Up / Down	Highlight Menu Options
A Button	Select Option
B Button	Return To The Previous Screen

Main Menu

Main Menu

Use the +Control Pad/A Button to begin a brand new game of *The Santa Clause 3* or view a list of the good little girls and boys who helped create this game.





Saving/Loading a Game

Up to three games of *The Santa Clause 3* can be saved at one time. Use the +Control Pad/A Button to select an available save game slot. Games are automatically saved as you progress through the story. Use the +Control Pad/A Button to load a previously saved game and return to the last level completed.



Game Paused

Resume

Press START to pause the game and use the +Control Pad/A Button to choose from the following:

Resume

Return to the action whenever you're ready.

Quit

Exit game.

Sleep

Put your game down for a short winter's nap with out having to Quit. To wake it back up press the L and R Buttons and SELECT all at the same time.

Game Controls

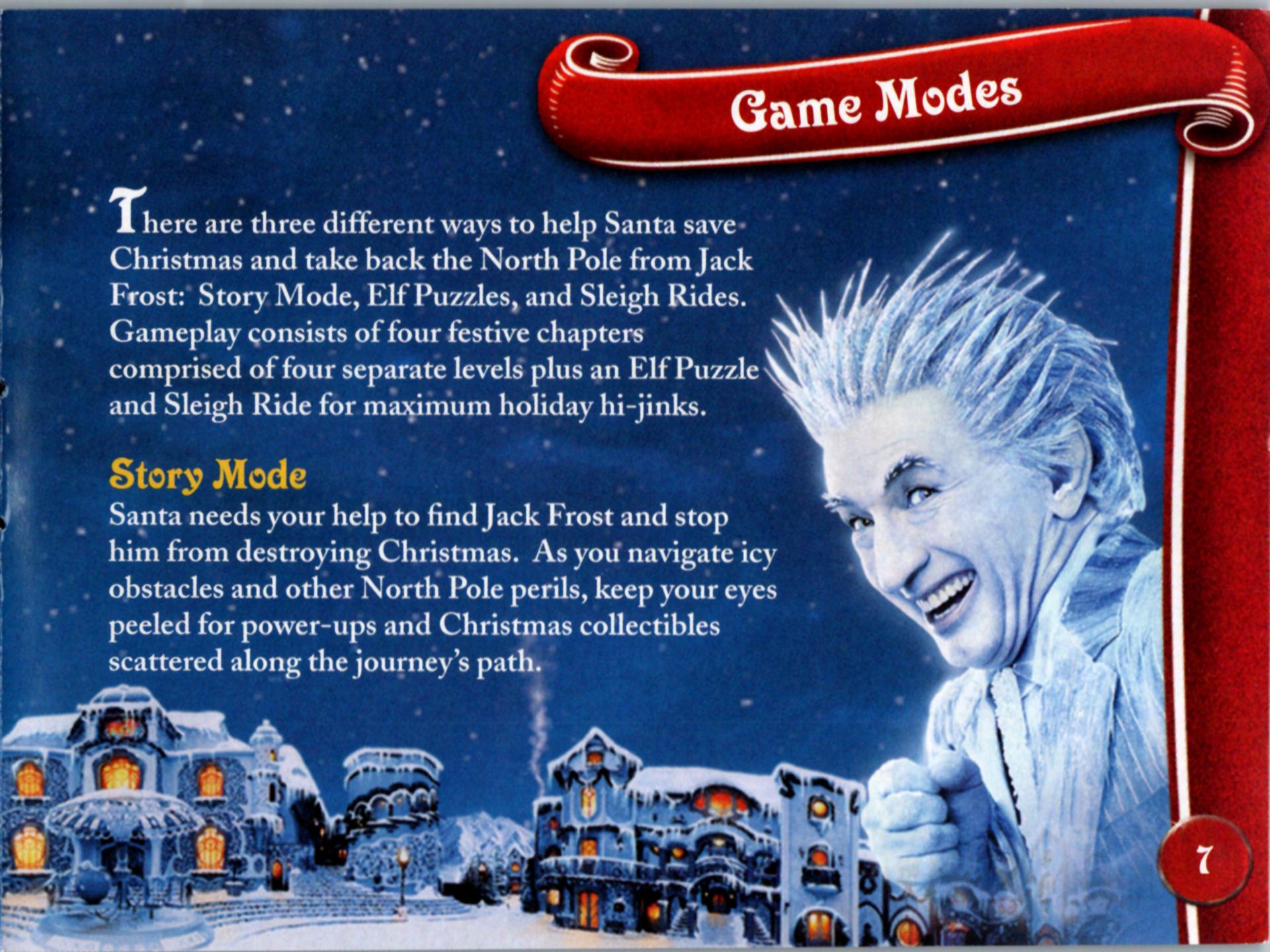
Santa

+Control Pad ←→	Run, Slide
A Button	Jump (press twice for Double Jump), hold to glide
B Button	Activate Item (while standing in front of an interactive object)
B Button	Launch Jack-in-the-Box
L and R Buttons	Throw Gift

Scott Calvin

+Control Pad ↔	Run, Slide	
A Button	Jump (press twice for Double Jump)	
B Button	Activate Item (while standing in front of an interactive object)	
B Button	Throw Snowball	







Santa's Gift Boxes

Surprise enemies and solve puzzles with these official North Pole-approved, one-of-a-kind Gift Boxes. Use the L and R Buttons to throw these potent presents and deliver your own brand of holiday cheer!



Christmas Tree Balls

Deck the halls – and your enemies – in a shower of sparkles.

Toy Tank

They may be tiny, but just remember some of the best gifts come in small packages.

Puzzle Objects

Unwrap your know-how to navigate these Workshop hazards and use them to your advantage.

Collapsing Platform





These sneaky floorboards seem perfectly solid... Until Santa stands on one, that is.

Bouncy Platform





Use these to put a little hop in Santa's step and a whole lot of height in his jump.

Moving Platform





These moving platforms patrol between two points. Use them to get Santa places he couldn't otherwise reach.

Locked Door



They block Santa's progress but can be unlocked with a key.



Ice Block

Santa can push these around to help him on his journey.

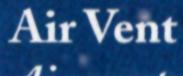




Snowy Floor and Wall

Santa can push these around to help him on his journey.





Air vents blow blasts of air upwards within some areas of the Workshop. Santa can use them to get to high areas by jumping and gliding over a vent.

Elf Puzzles

There are four timed Elf Puzzles where you control one or more elf workers, each with a unique tool. The object is to collect the pieces Santa needs to build his latest and greatest Christmas toy: the Jet Powered Scooter Board! Use the R and L Buttons to change Elves.



Scooter Board

You need to collect these four pieces to successfully build the Jet Powered Scooter Board:

Ironing Board Pogo Stick Rocket Wheel



Elf Tools

Each Elf has a unique tool that helps to complete the puzzles. To use a tool, press the B Button.



Mallet

Trigger buttons and pound nails through the floor.



Screwdriver

Screw a bolt through a wall to move a platform from one side of a wall to the other.



Plunger

Use the plunger to pull or push sliding boxes.



Jackhammer

Create a hole through certain floors, opening a passageway to the area below.



Blowtorch

Light furnaces to create steam, which in turn, lifts the furnace lid. This lid can then be used as a floating platform.



Sleigh Ride

Use Santa's sleigh to deliver presents to all the good kids and coal to all the bad ones. Use the +Control Pad to control the sleigh and the A and B Buttons to drop the presents. Pick up time and score bonuses but be on the lookout for gusty winds and ice blasts which will only slow you down.

Health and Power-Ups



Health

In Story mode, Santa has a temperature meter that tells you how he's feeling. He starts with a warm temperature, but as he takes damage from Jack Frost or by the cold outside, his temperature drops. If it gets too low, Santa freezes and will be forced to begin again at his most recent level start.

Elves are a delicate bunch: In Elf Puzzle mode, one bad hit and they're down for the count – which means you'll have to restart the level all over again. But in Sleigh Ride mode it's all about delivering presents in the fastest time possible. Getting hit by a wind gust or ice blast will slow Santa down but not restart the level.



Health and Power-Ups

Power-Ups

Every mode provides some relief from the dangers of the North Pole in the form of power-ups:



Hot Cocoa

The perfect elixir to heat up Santa's temperature meter.



Candy

Provides Santa with a power boost to protect him from the cold.



Time Bonus

In the Elf Puzzle and Sleigh Ride modes, collect a Time Bonus to add time to the current countdown.



Score Bonus

Collect a Score Bonus in the Elf Puzzle or Sleigh Ride modes to add points to your current score. The bonus provided varies based on the color of the power-up. When flying the sleigh this increases Santa's speed.



Speed Boost

Collectibles

Keep on the lookout for the following Christmas collectibles:



Milk and Cookies

These tasty treats help lead Santa through the levels. Additional Milk and Cookies can be found in more secret areas. Collect all of the Milk and Cookies within a level to unlock a nifty bonus. Complete the game with all Milk and Cookies collected and unlock a super-special Santa Claus surprise.





Limited Warranty

Buena Vista Games, an affiliate of The Walt Disney Company, warrants to the original consumer purchaser of the Game Pak that the medium on which the Game Pak is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Game Pak is sold "as is" without express or implied warranty of any kind, and Buena Vista Games is not responsible for any losses or damages of any kind resulting from use of this Game Pak. If a defect occurs during this ninety (90) day warranty period, Buena Vista Games will either repair or replace, at Buena Vista Games' option, the Game Pak free of charge. In the event that the Game Pak is no longer available, Buena Vista Games may, in its sole discretion, replace the Game Pak with a Game Pak of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Buena Vista Games' reasonable satisfaction, that the product was purchased within the last ninety (90) days. If you need to replace a user-damaged Game Pak, please call the number listed under Telephone Support. There is a \$20.00 fee to replace a user-damaged Game Pak.



Internet Support

To access information about Buena Vista Games, an affiliate of The Walt Disney Company, on the World Wide Web, point your browser to www.bvg.com/support. From there, you may also email a Customer Support representative by clicking on the "Contact Us" link and selecting the appropriate email option.

Games Hints and Tips

Game hints and tips are available on the Buena Vista Games Customer Support website. To access Game Hints and Tips on the World Wide Web, point your browser to www.bvg.com/support.

Mailing Address

If you wish to write us, our address is: Buena Vista Games Customer Support, 500 South Buena Vista Street, Burbank, CA 91521-8139.

Telephone Support

You may contact Customer Support at (888) 817-2962. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 8:30 a.m. to 5:30 p.m. (Pacific Time).

TTY/TDD Users

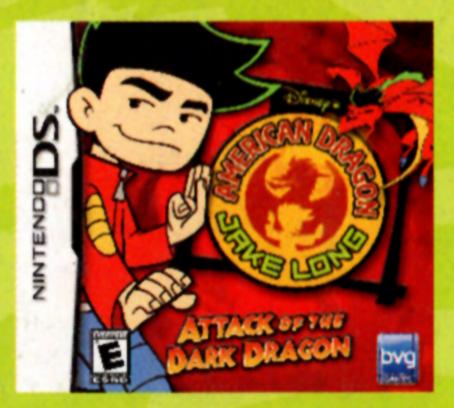
Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 8:30 a.m. to 5:30 p.m. (Pacific Time). Our toll free number is (888) 817-2962.

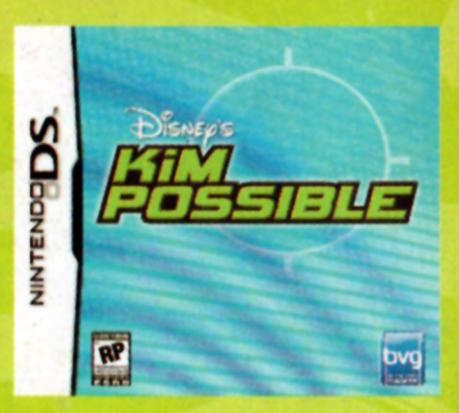


FUN IS WHERE YOUR GAME IS!





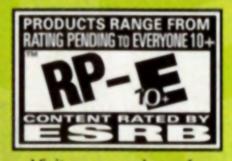












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